

# SetInvert

The **SetInvert** function provides a convenient way to invert the direction of the motor commands.

```
nxt.SetInvert( invert );
```

## Example

```
nxt.SetInvert( true );
```

From:

<http://sgarman.net/wiki/> - **DroidScript wiki**

Permanent link:

[http://sgarman.net/wiki/doku.php?id=built\\_in:nxt\\_setinvert](http://sgarman.net/wiki/doku.php?id=built_in:nxt_setinvert)

Last update: **2015/03/09 16:18**

